

Weaponizing Machine Learning

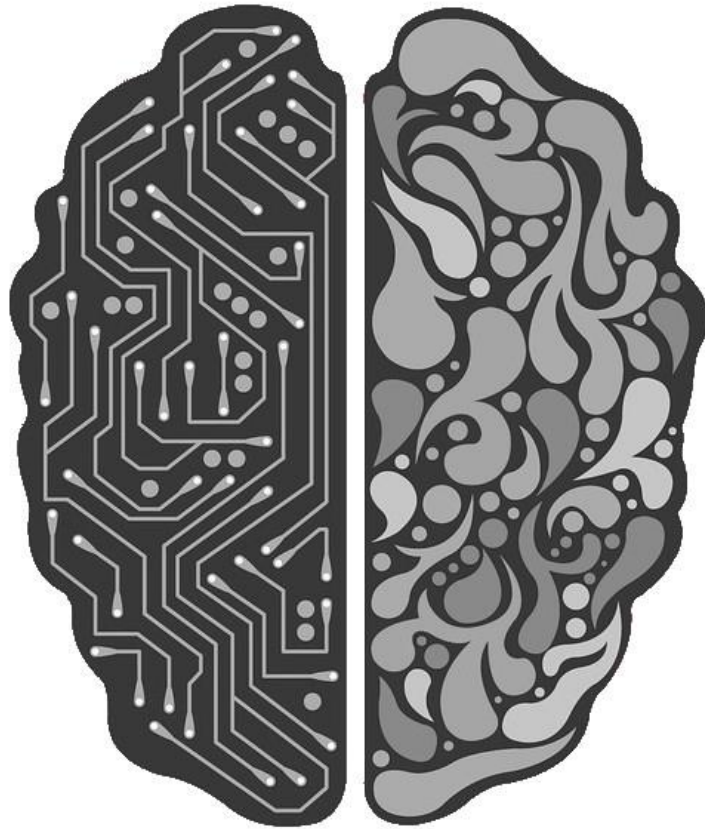
HUMANITY WAS OVERRATED ANYWAY



July 30, 2017

DeepHack

ISN'T THAT KIND OF DANGEROUS?



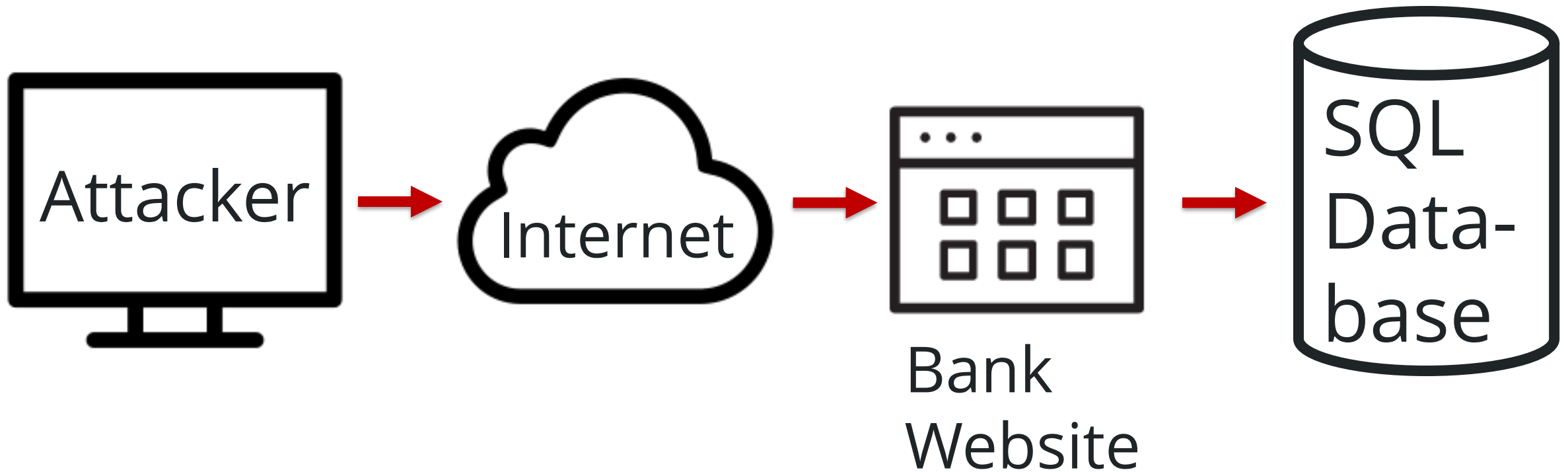
Artificial Intelligence



Hacking

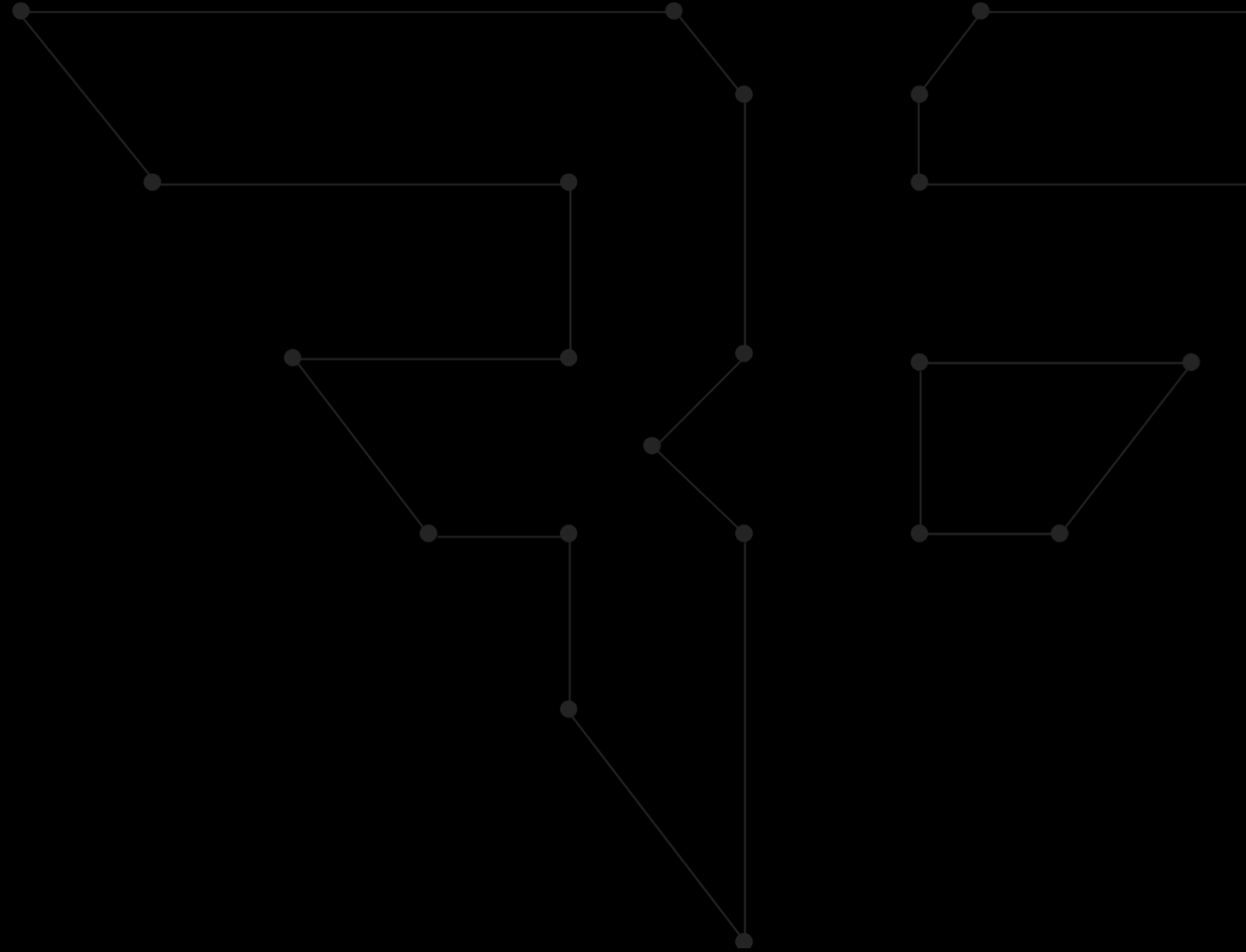
The Scenario

I'D LIKE TO OPEN AN ACCOUNT



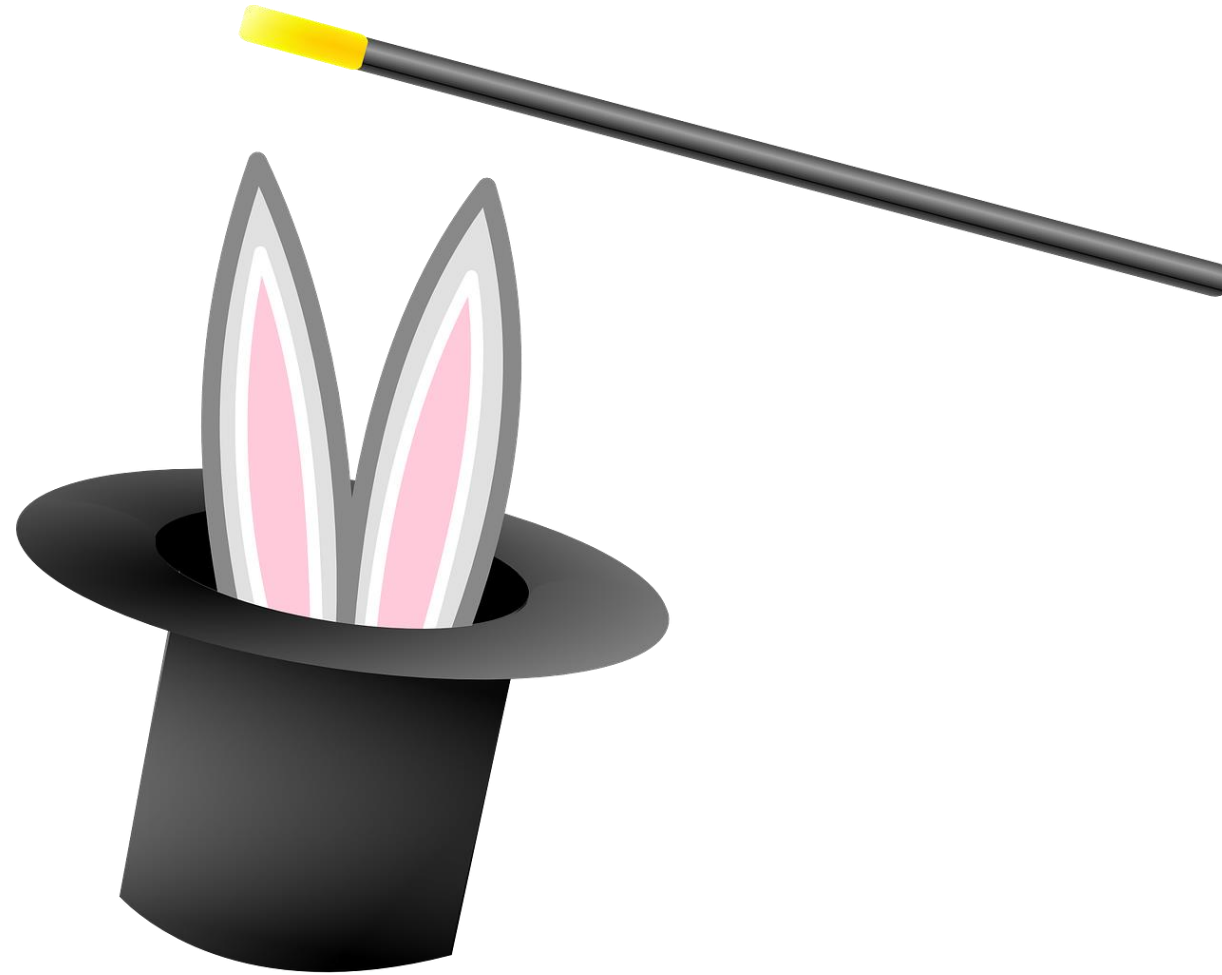
DEMONSTRATION

CROSSES FINGERS



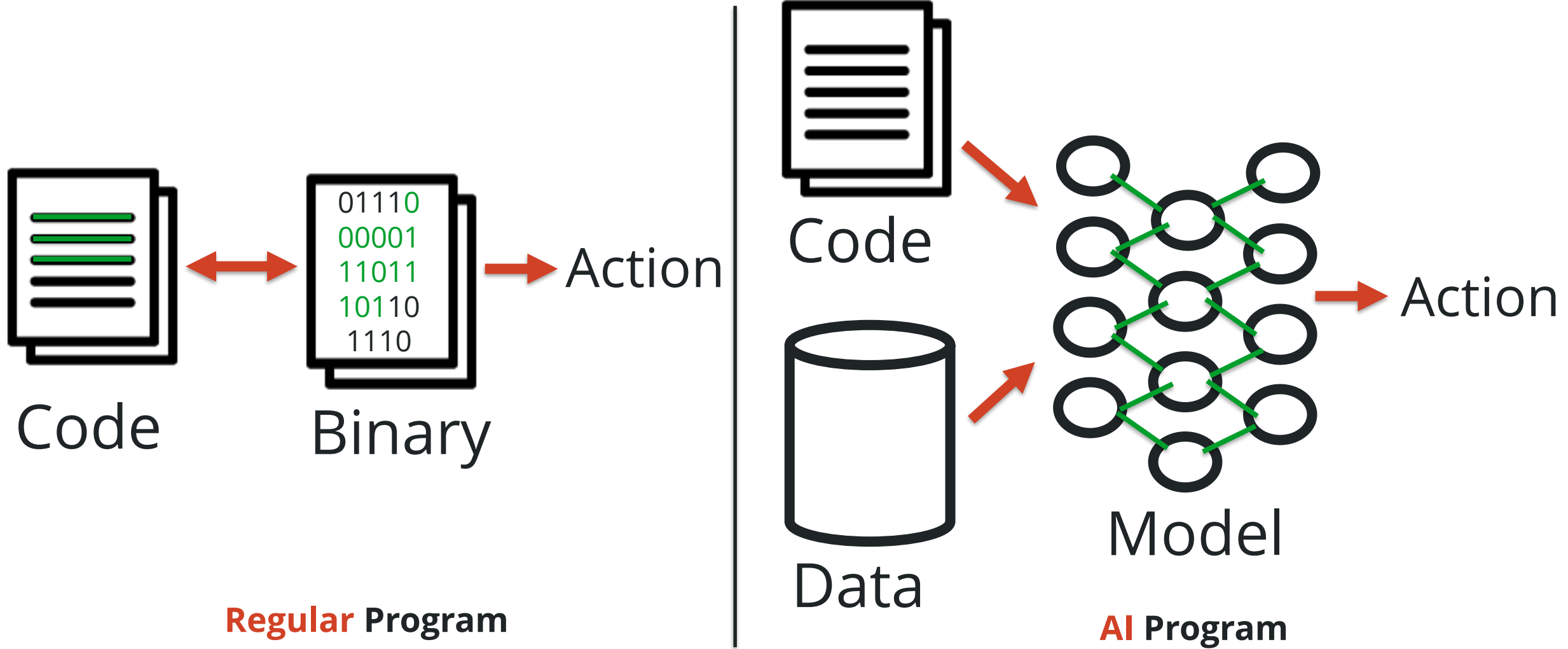
No Tricks Up Our Sleeve

FOOL ME ONCE



The Model

HE'S SO HOT RIGHT NOW



AI Programming

NOBODY LIKED LISP ANYWAY

1. Object Oriented

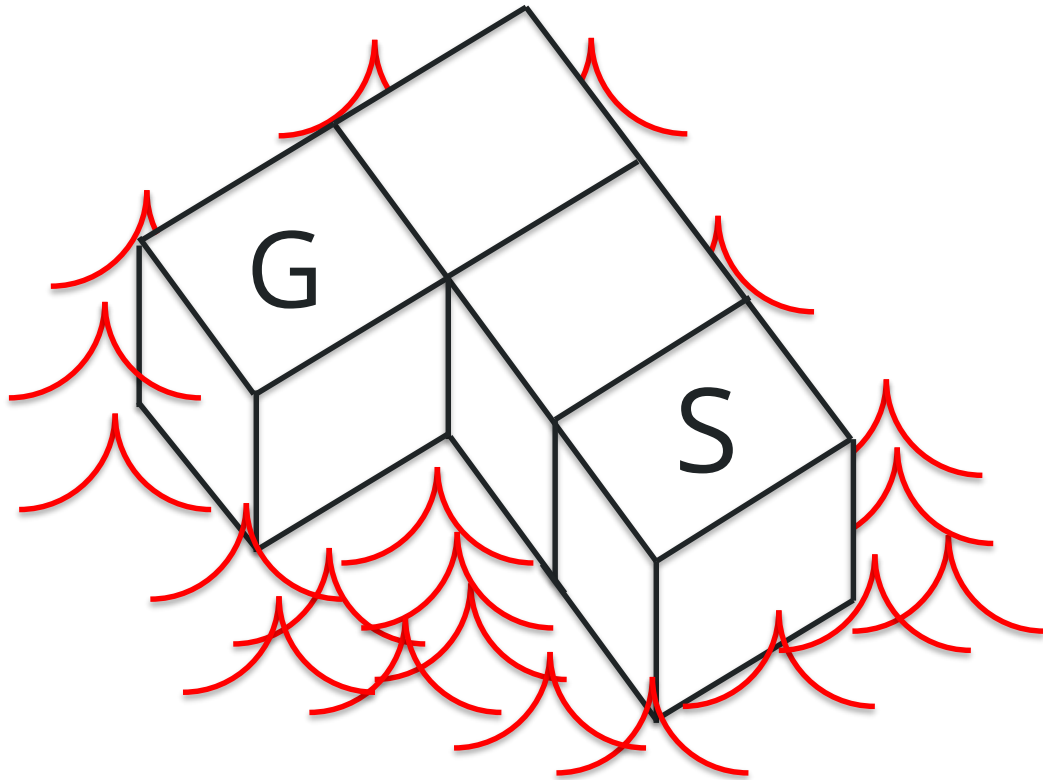
2. Functional

3. Machine Learning



Machine Learning 101

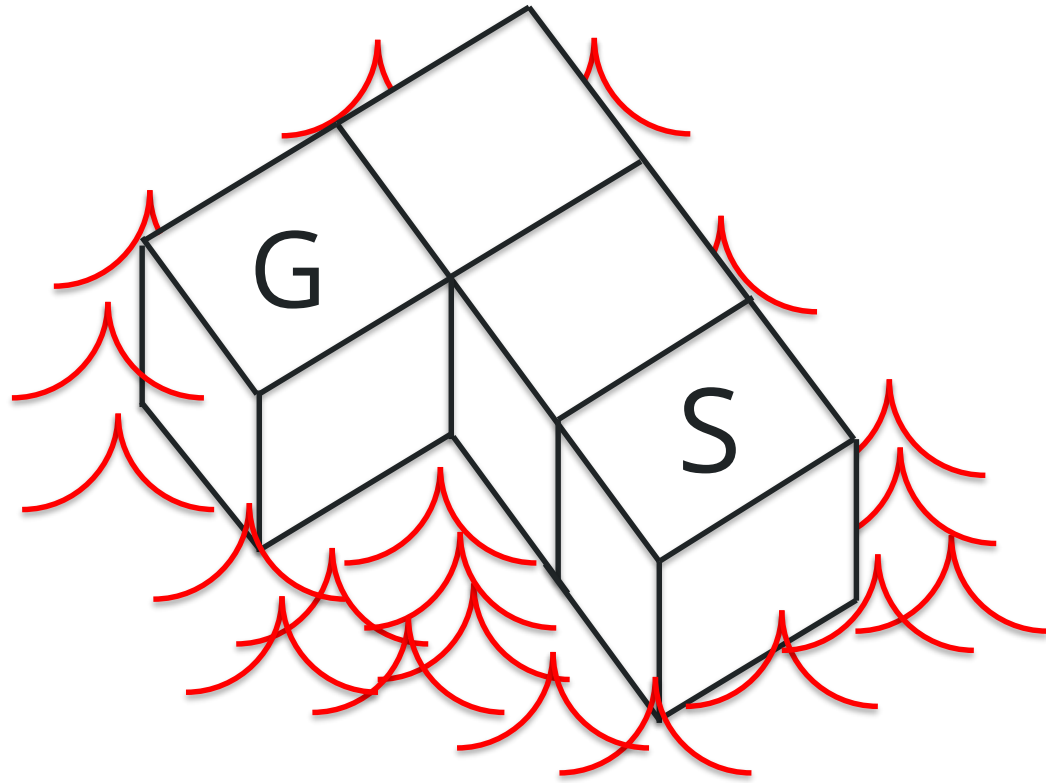
THAT'S SOME HOT LAVA



Maze Solving Robot

Machine Learning 101

A WILD TABLE APPEARS

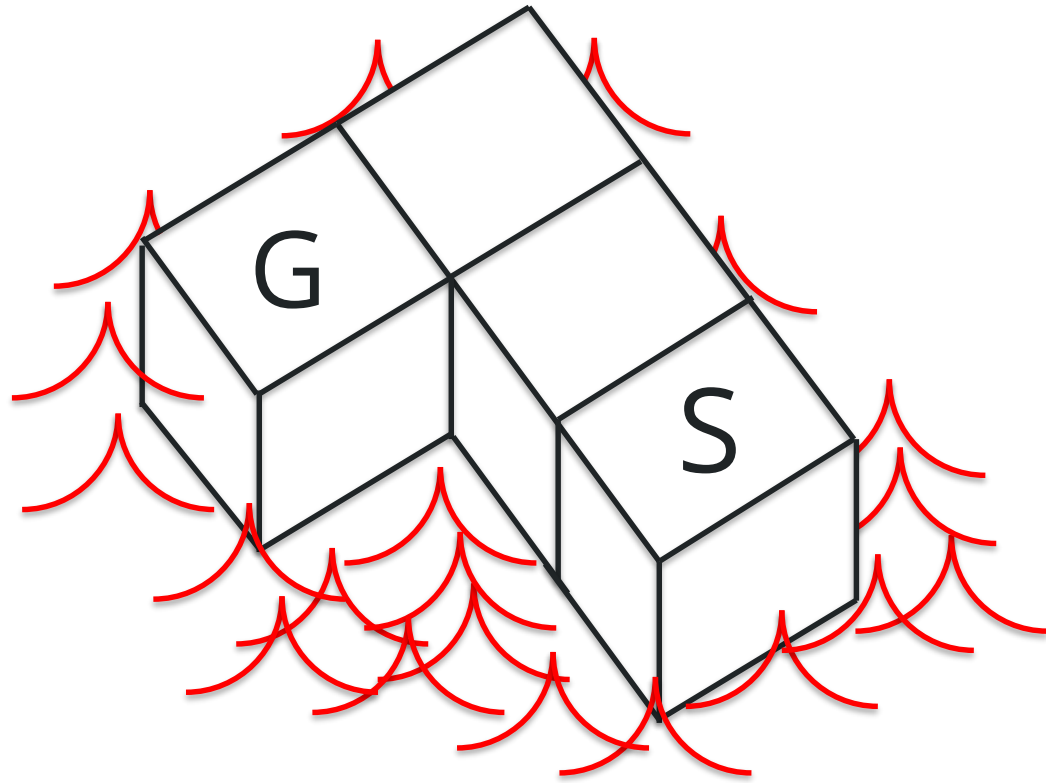


Maze Solving Robot

State	Action	Reward
0,0	Up Right Down Left	
0,1	Up Right Down Left	
0,2	Up Right Down Left	

Machine Learning 101

FELL INTO THE LAVA

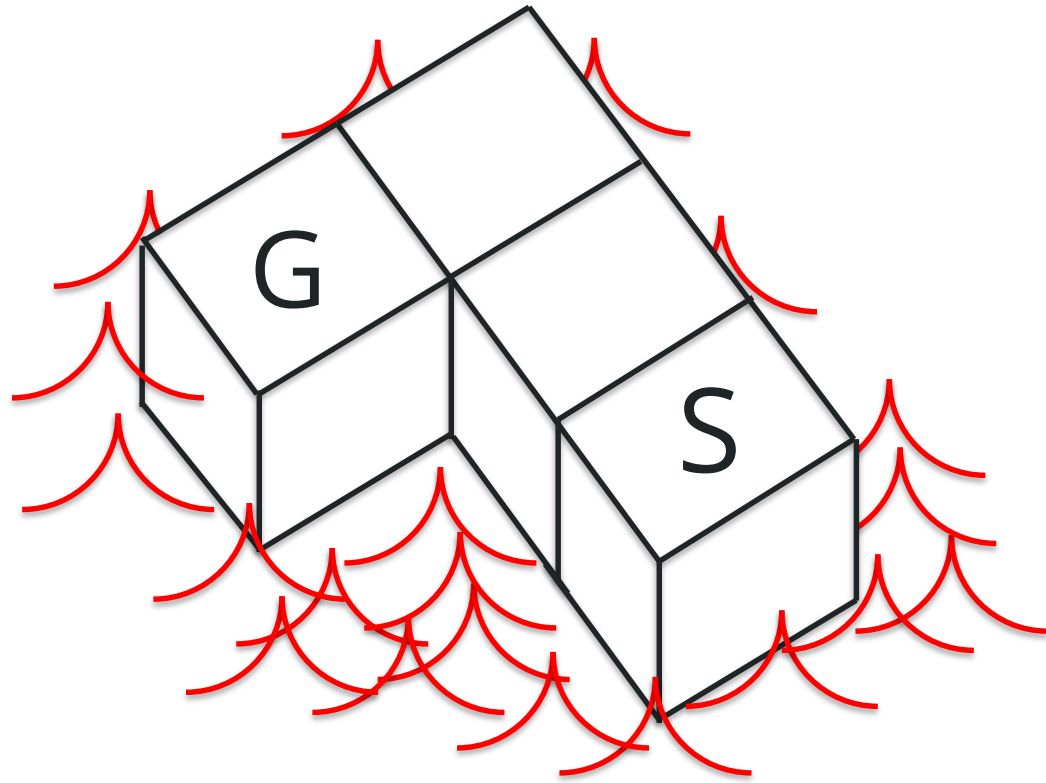


Maze Solving Robot

State	Action	Reward
0,0	Up Right Down Left	-50
0,1	Up Right Down Left	
0,2	Up Right Down Left	

Machine Learning 101

GOT FURTHER

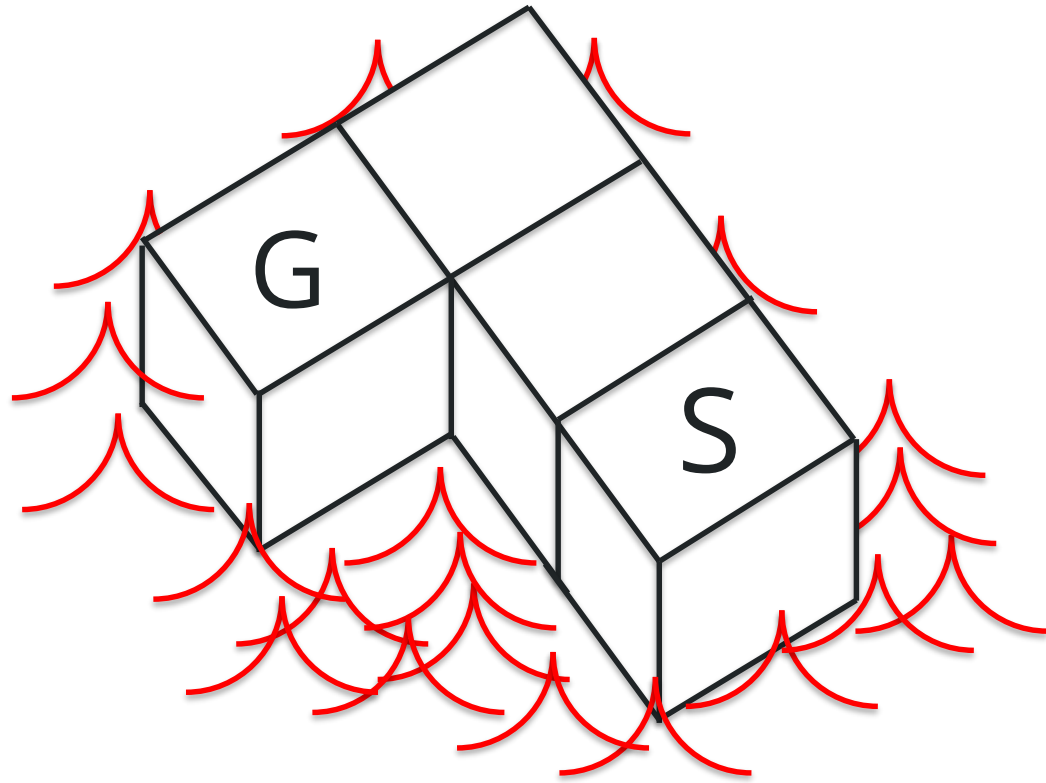


Maze Solving Robot

State	Action	Reward
0,0	Up Right Down Left	-1 -50
0,1	Up Right Down Left	
0,2	Up Right Down Left	

Machine Learning 101

FELL INTO THE DAMN LAVA AGAIN

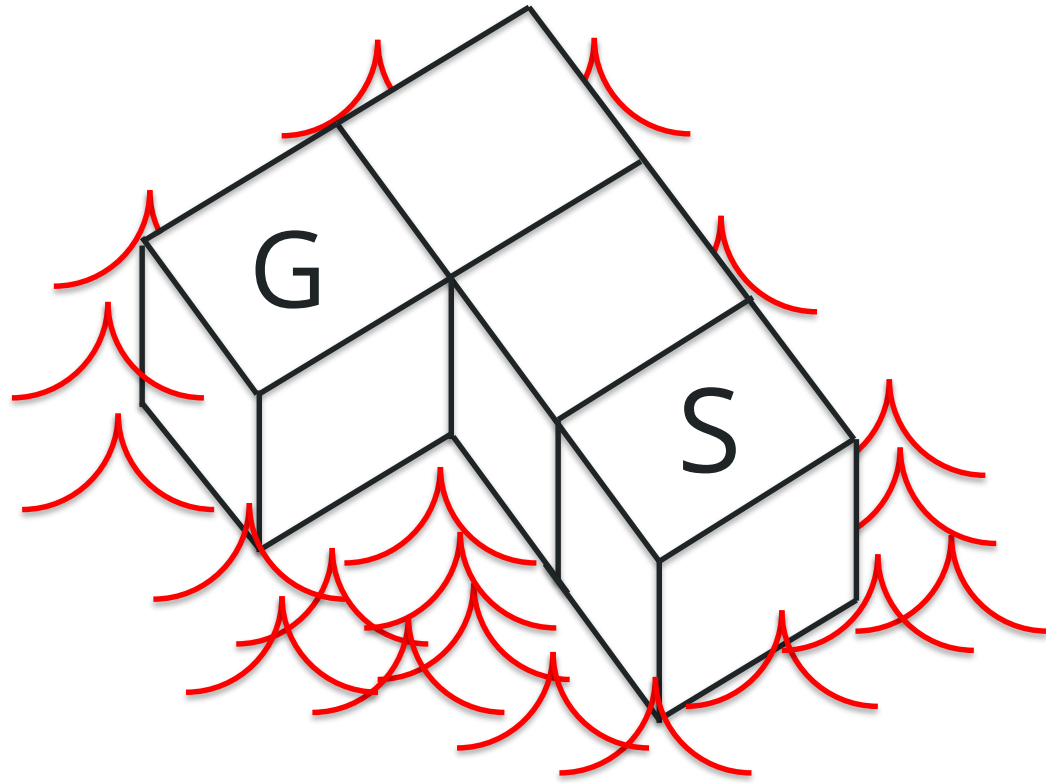


Maze Solving Robot

State	Action	Reward
0,0	Up Right Down Left	-1 -50
0,1	Up Right Down Left	 -50
0,2	Up Right Down Left	

Machine Learning 101

FINISHED!

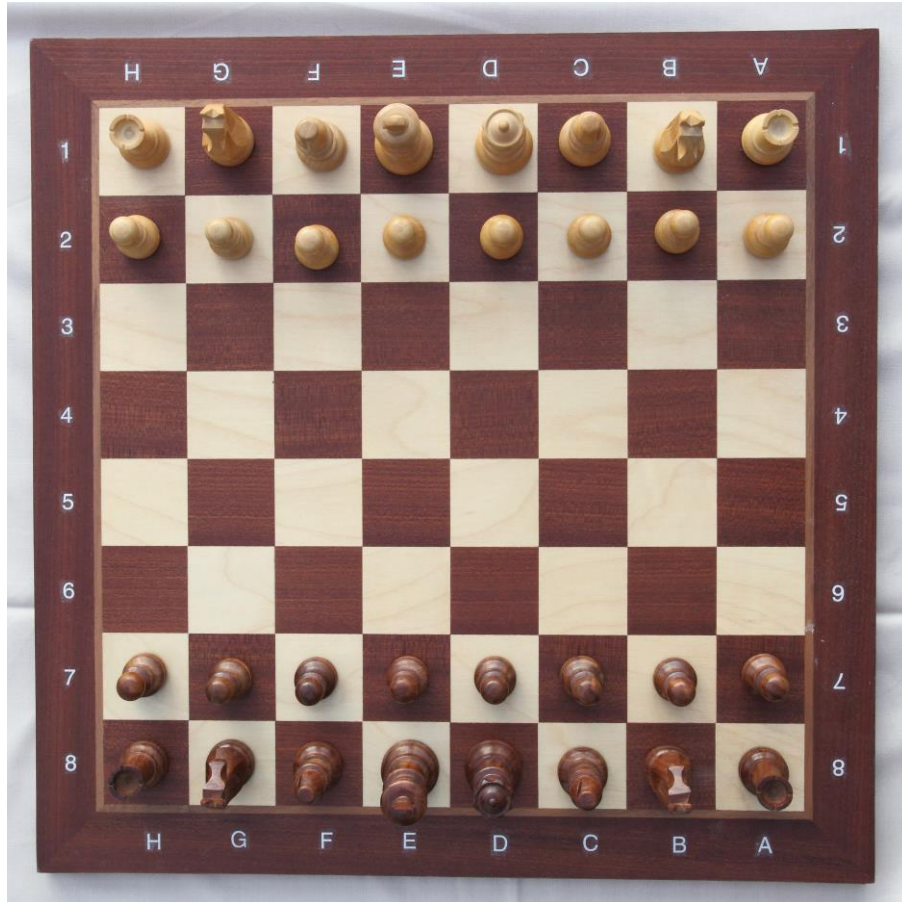


Maze Solving Robot

State	Action	Reward
0,0	Up	-1
	Right	-50
	Down	-50
	Left	-50
0,1	Up	-1
	Right	-50
	Down	-1
	Left	-50
0,2	Up	-50
	Right	-50
	Down	-1
	Left	+50

Machine Learning 101

THIS LOOKS HARD



Chess Playing Robot

Machine Learning 101

THIS LOOKS HARD



Chess Playing Robot

State	Action	Reward
???	???	-??
	???	-??
	???	-??
	???	-??

~ **10^{47}** States in Chess

Can't store it all

Function Approximation

IS NOT MAGIC

State	Action	Reward
0,0	Up	-1
	Right	-50
	Down	-50
	Left	-50
0,1	Up	-1
	Right	-50
	Down	-1
	Left	-50
0,2	Up	-50
	Right	-50
	Down	-1
	Left	+50

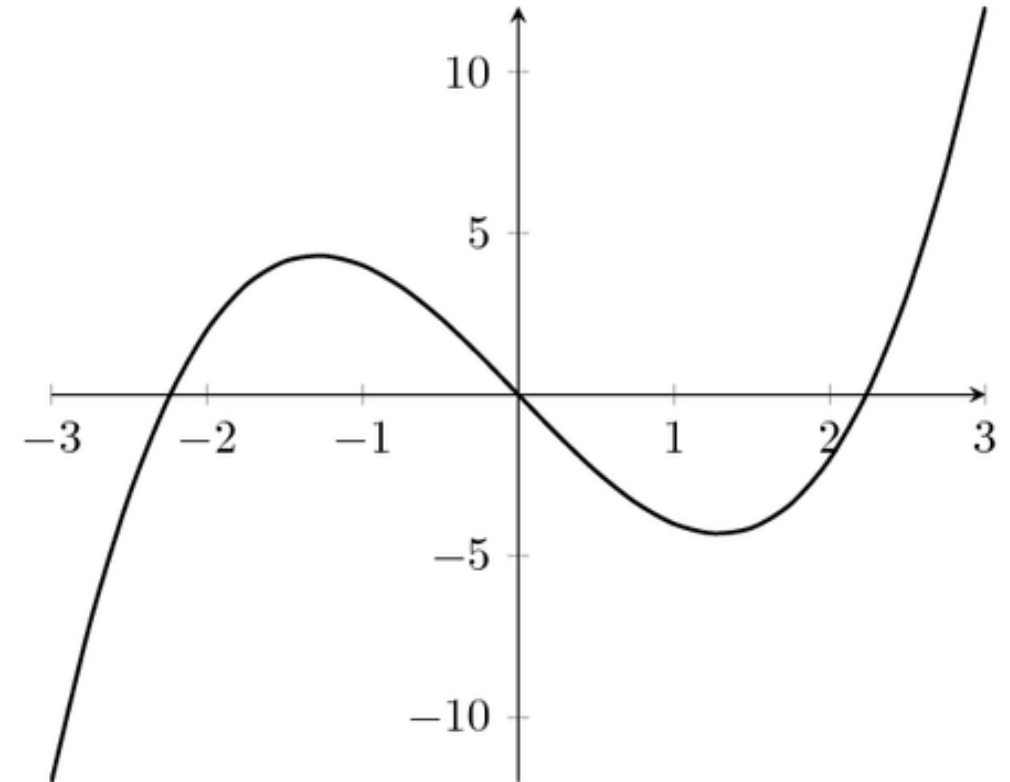


Function Approximation

IS NOT MAGIC

State	Action	Reward
0,0	Up	-1
	Right	-50
	Down	-50
	Left	-50
0,1	Up	-1
	Right	-50
	Down	-1
	Left	-50
0,2	Up	-50
	Right	-50
	Down	-1
	Left	+50

Is *just* one of these:



(A function)

Math

NOT EVEN ONCE

STOCHASTIC GRADIENT DESCENT

BILINEAR

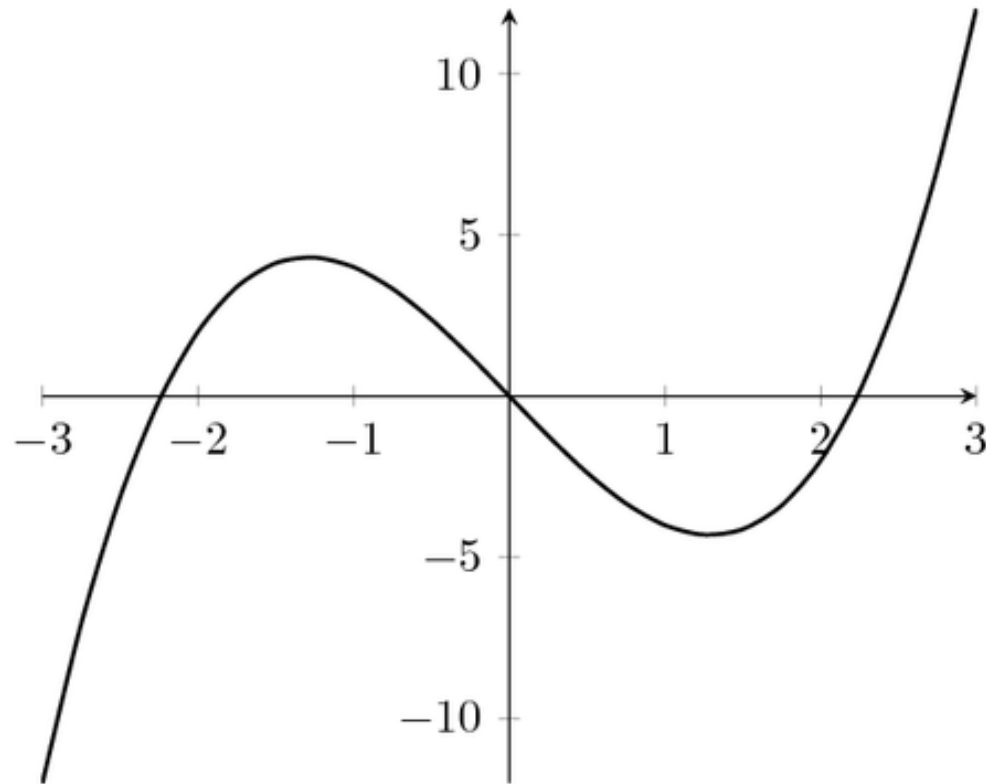
LINEAR REGRESSION

INTERPOLATION

CONVOLUTIONAL TRANSPOSITION

Function Approximation

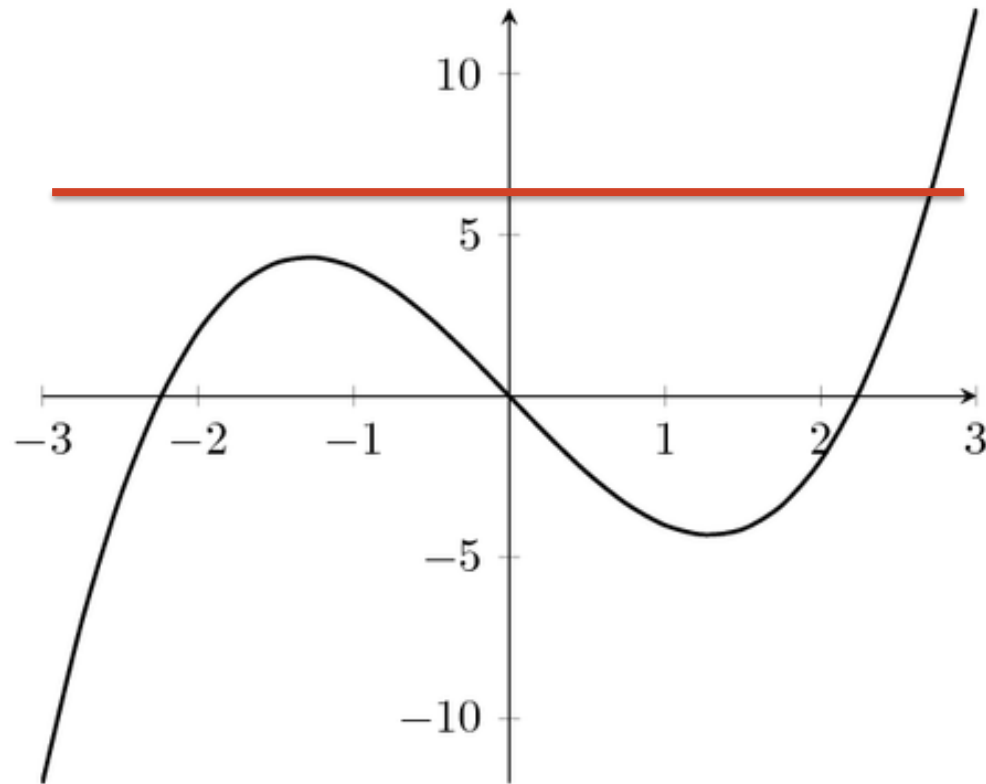
IS NOT MAGIC



(A function)

Function Approximation

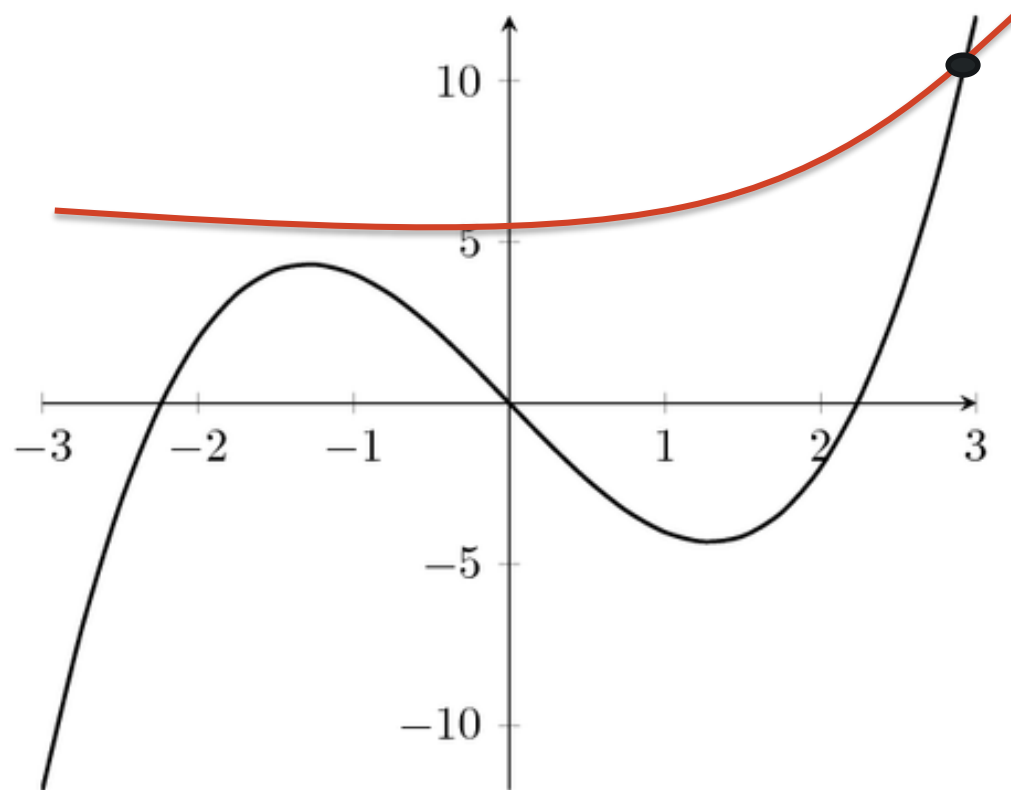
IS NOT MAGIC



(A function)

Function Approximation

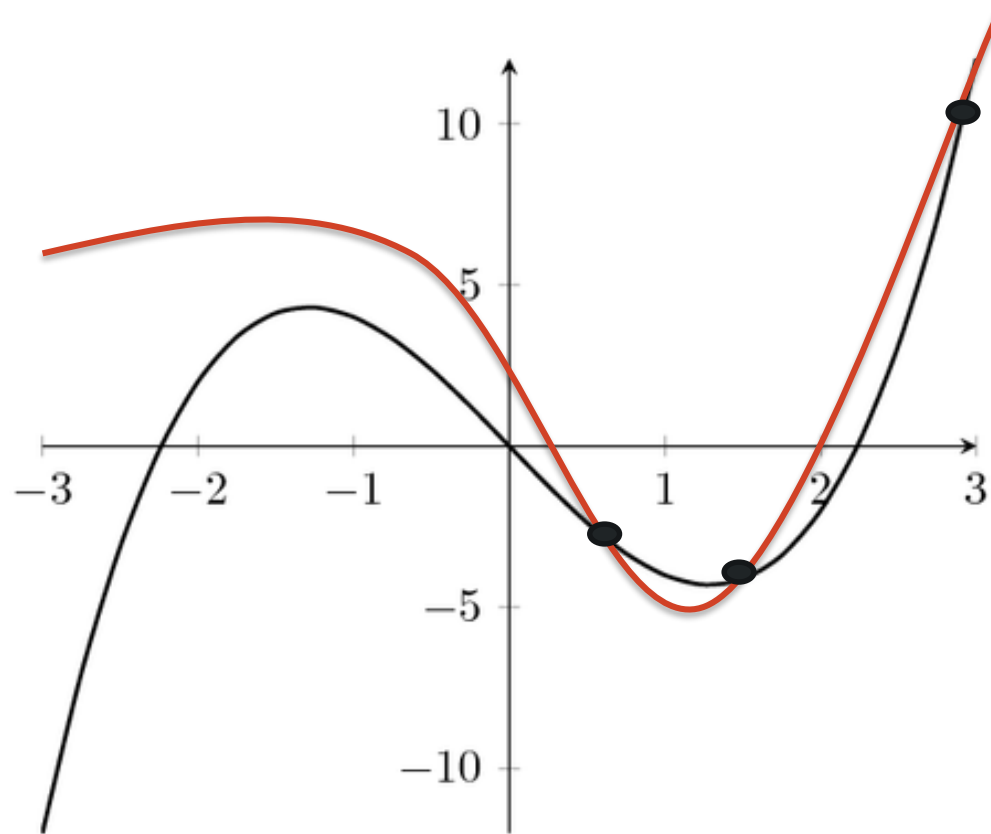
IS NOT MAGIC



(A function)

Function Approximation

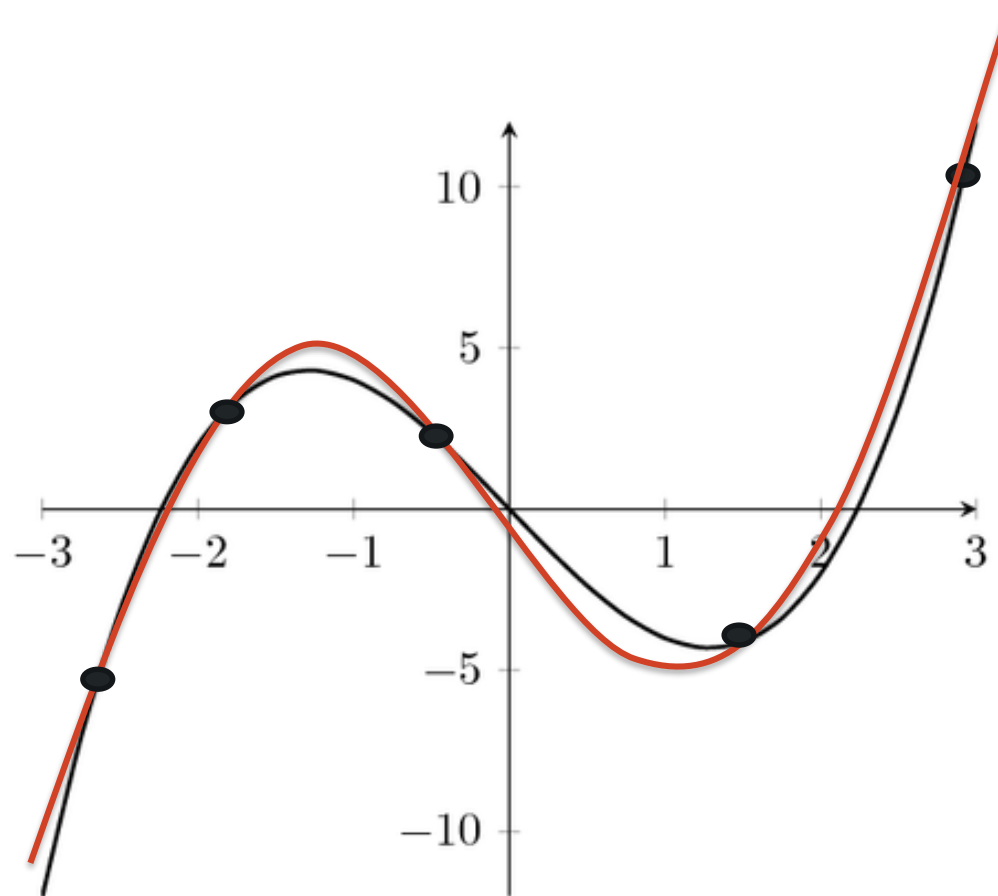
IS NOT MAGIC



(A function)

Function Approximation

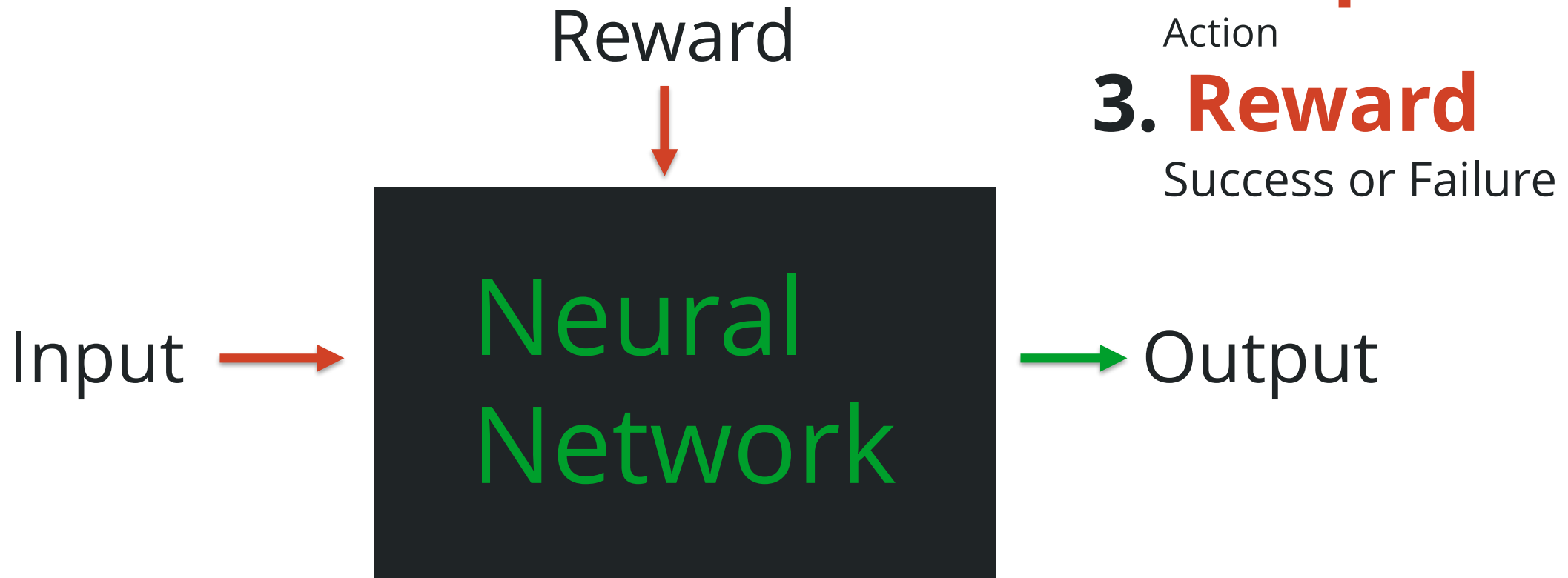
IS NOT MAGIC



(A function)

The Neural Network

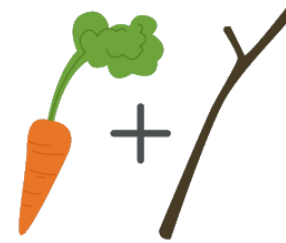
REINFORCEMENT LEARNING



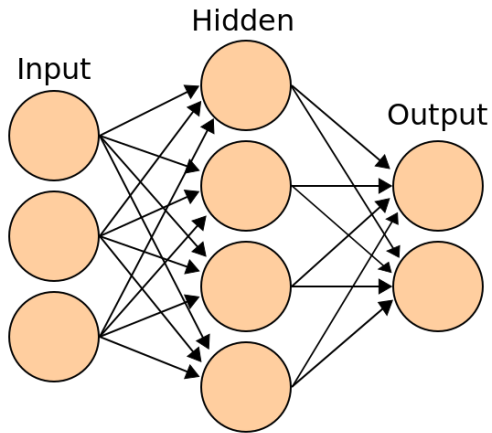
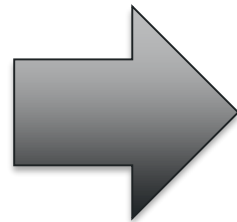
Example: Chess

IS NOT MAGIC

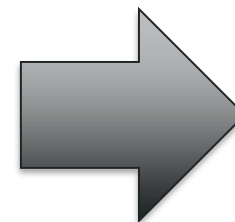
Reward: Material gained / lost



Input: Current Piece Positions



Neural Network

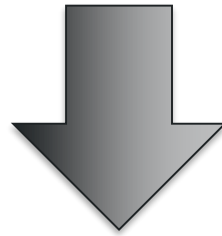
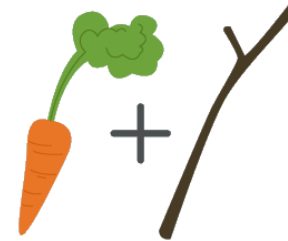


Output: Move one piece

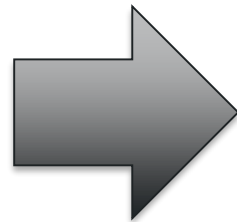
Example: DeepHack

TEXT GENERATION

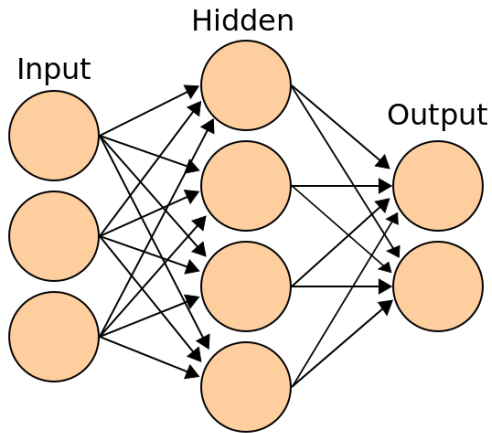
Reward: HTTP
Status (200/500)



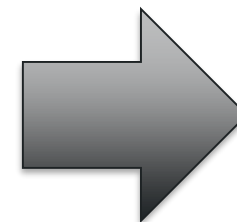
SELECT * FRO



Input: Query String



Neural Network



M

Output: Next Character

Autocomplete Game

DO TRY THIS AT HOME

A lot of foo

d? t? s?

Training

WE'RE GONNA NEED A MONTAGE

- Harvest good labeled data
- Bootstrap your model with experiences
- ... Or get your users to do it for you

Select all images below that match this one:



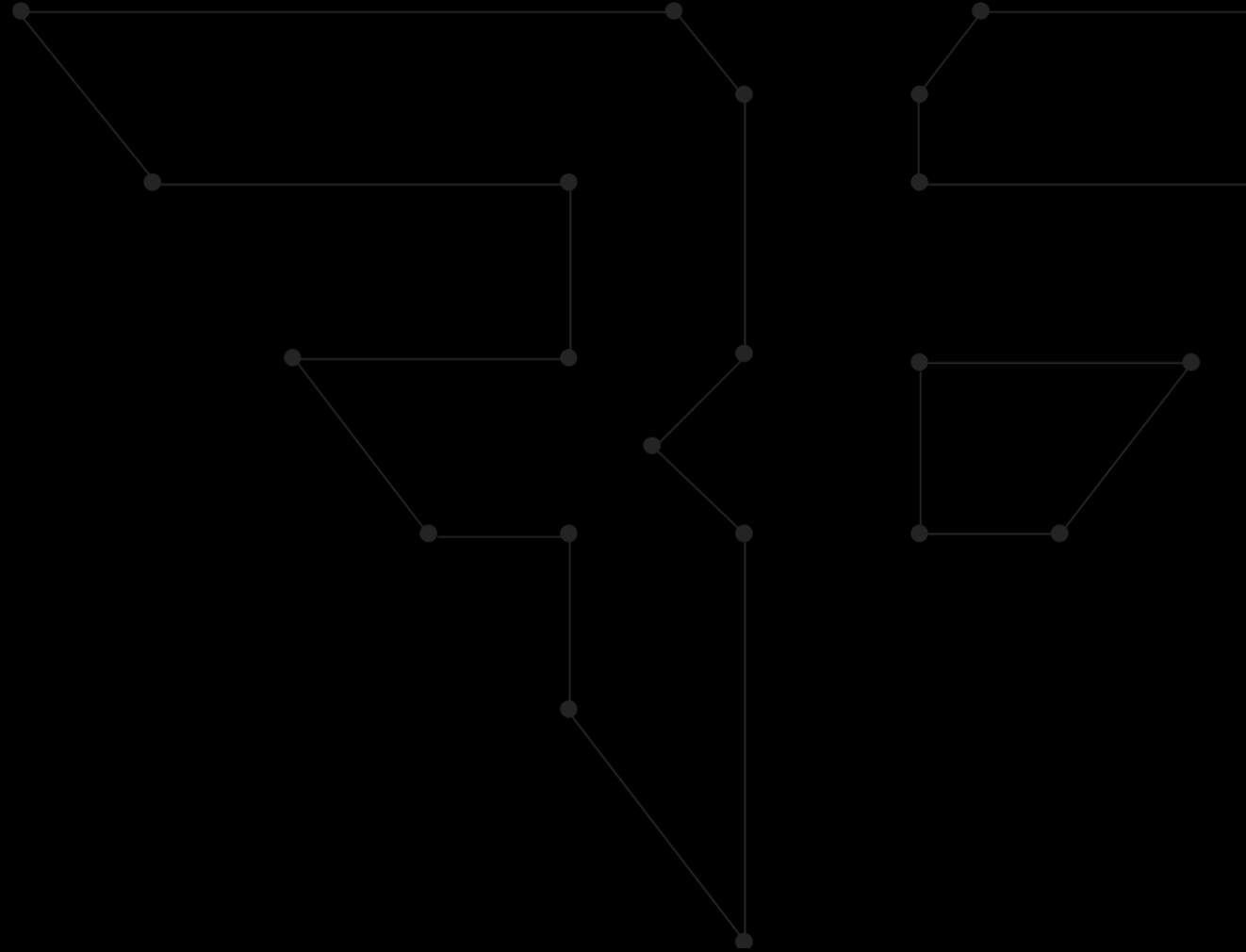
So What?

I DON'T GET IT



DEMONSTRATION

CROSSES FINGERS



Lessons Learned

MISTAKES WERE MADE

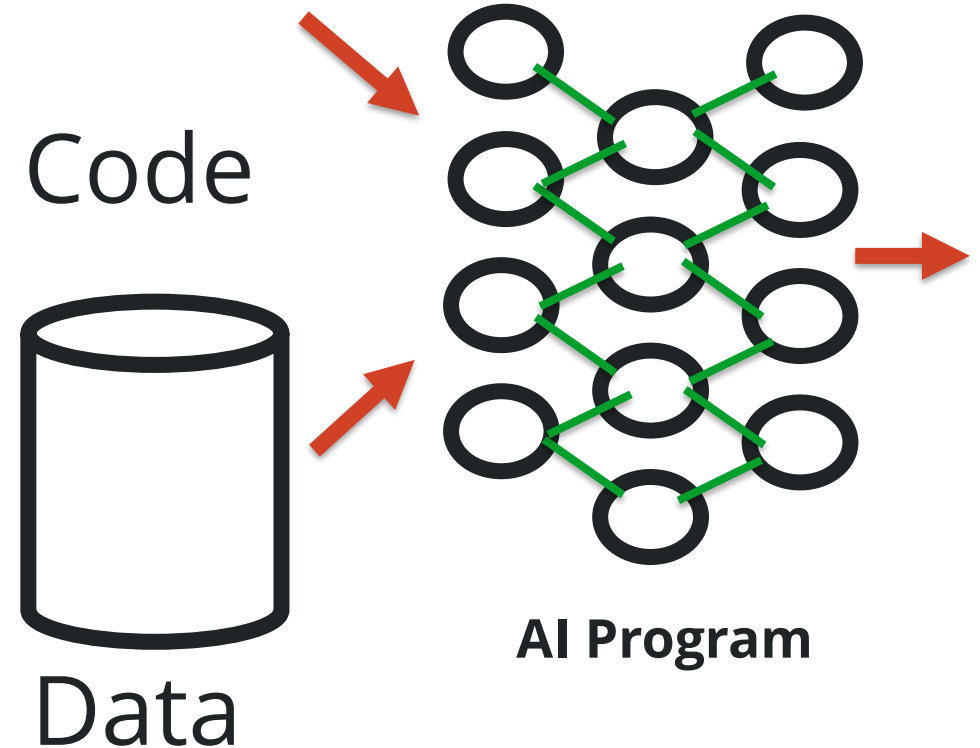
- **Quality training data is important**
 - And hard to get
 - Garbage in, Garbage out
- **Be careful about what you reward**
 - You will get more of it
- **Get a GPU**
 - Or better yet, a lot of them



Other Considerations

BY THE NUMBERS

- **Inherent Proprietary-ness**
- **Unreliable factor**
 - Stochastic
 - Undebuggable
 - Trained too much?
 - Not enough?
- **Power Imbalance**
 - Computational / Data



Future Work

TODO

- **Instrumented Webapp Fuzzer**
 - Available data?
- **Password Bruteforcing**
 - Context aware
- **Service Identification**
 - What's behind an open port?
- **Bad at:**
 - Finding new *classes* of vulnerabilities



Questions!

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Attributions (Images in Slides)

[Artificial intelligence brain image](#)

[Hacker image](#)

[Magic hat image](#)

[Chessboard image](#)

[Function plot graph image](#)

[Artificial neural network image](#)

[Chess pieces image](#)

[Carrot+Stick<Love image](#)